

2017 FIFTH GRADE BOYS BASKETBALL

REGISTRATION: Ongoing from the time you receive this form till start date. Please return form with payment either in person or mail to Wahpeton Parks and Recreation at 304 South 5th Street, Wahpeton, ND 58075. Online registration is also available at www.wahpetonpark.com

First Practice –Monday, Nov 6th @ Wahpeton Middle School

Schedule: Mondays, Tuesdays & Thursdays from 7:00-8:00pm @ Wahp Middle School.

Runs through December 14th. Please carry tennis shoes into the gym.

Cost: \$30.00

This grade will participate in the Kiwanis Little Guy basketball tournament held here in Wahpeton on Saturday, December 16, 2017.

5th Grade Head Coach/Coordinator: Andrew Lunsetter

Please read this form carefully and be aware that in registering yourself or your minor child/ward for participation in the above program, you will be waiving and releasing all claims to injuries you or your child/ward might sustain arising out of the above program.

I recognize and acknowledge that there are certain risks of physical injury to participate in the above program and I agree to assume the full risk if any such injuries, damages or loss regardless of severity which I or my child/ward may sustain as a result of participating in any activities connected or associated with any such program. I waive and relinquish all claims that I, my insurer, or my child/ward may have against the Park Board and its officers, agents, servants and employees from any and all claims from injuries, damages or loss which I or my child/ward may have or which may accrue to me or my child/ward on account of my participation of my child/ward in the above program.

5th Grade Boys Basketball

I HAVE READ AND FULLY UNDERSTAND THE ABOVE DETAILS AND WAIVER AND RELEASE OF ALL CLAIMS.

PLAYERS NAME (Print) _____

ADDRESS _____ GRADE _____

PHONE NUMBER (W) _____ (H) _____

EMAIL _____

T-SHIRT SIZE: (Yt 14-16) (Ad Sm) (Ad Med) (Ad Lg) (Ad XL)

Any medical information that we need to be aware of?

Parent/Guardian Signature _____