

2016-2017
WAHPETON PARKS & RECREATION
YOUTH BASKETBALL TOURNAMENT RULES
FOR GRADES 3RD – 8TH

1. Teams are to report to the gym 15 minutes prior to their scheduled first game. Once the first round of games are done, the games will continue on a running schedule and will start within 10 minutes after the previous game. If your team is not there ready to play, the game will be forfeited – NO EXCEPTIONS!
2. Teams should provide their own warm-up balls, medical kit, & jerseys with visible numbers, preferably on the front and the back. Uniforms must be appropriate.
3. Each team is guaranteed 3 games. A forfeited game counts toward the 3 game guarantee.
4. No dressing rooms will be provided.
5. Players may play on only one team per division. Players must be enrolled in the grade in which they are participating however it is permissible to play up a grade.
6. Any medical or dental expenses incurred are the responsibility of the individual's family (ex. Ambulance call, emergency room visit, etc.)
7. Women's size ball will be used in all girls divisions and in the 3rd, 4th, 5th, and 6th grade boys division.
8. Game Format:
 - a. Two 14 minute halves, running time. Clock will stop for free throws, injuries, and time outs. If score is 15 points or less, the clock will stop during the last 2 minutes of the game.
 - b. Running time at the end of games if one team leads by 15 or more points.
9. All Divisions:
 - a. NDHSAA rules to be used unless otherwise addressed.
 - b. Two 45 second time outs per team per half (no carry over). 1 time-out per team for overtime (no carry over).
 - c. Overtimes: 1st overtime – 2 minutes, 2nd overtime – We will go to the free throw line to end the game. Each team will pick five players (that have not fouled out) and each player will shoot one free throw and the team with the best out of five wins the game. If still tied we will do it again.
 - d. Half Time – 3 minutes
 - e. Players are disqualified after five fouls.
 - f. Bonus free throws after the 7th team foul and double bonus on the 10th team foul. Free throws are shot on all shooting fouls.
 - g. Full court press is allowed in the last two minutes of the second half, and overtime for grades 3rd – 6th. Pressing is allowed the whole game for the 7th * 8th grade division. Teams may not use a full court press if they are leading their opponent by 15 points or more.
 - h. Teams are allowed to play either man to man or zone defense.
 - i. Technical Fouls: 1st – Disqualified for the game. 2nd – Disqualified for the tournament. A technical foul will consist of two shots and the ball. The free throws must be shot by a player on the court.
 - j. Any coach, player or spectator ejected from a contest shall be disqualified from participation in the game and the next game. They will be allowed to participate after the disqualification has expired. However, if the ejection was due to “flagrant unsportsmanlike conduct,” they will be disqualified for the remainder of the event. Examples of “flagrant unsportsmanlike conduct” include but are not limited to cheating, fighting, repeated abuse of the officials, threats to the officials, repeated use of profane language, etc.
 - k. No dunking during warm-ups.
 - l. The shot clock will not be utilized for the duration of the tournament.
 - m. All other North Dakota high school federation rules apply.